

# On the Stochastic (Variance-Reduced) Proximal Gradient Method for Regularized Expected Reward Optimization

Ling Liang

Joint work with: Haizhao Yang  
University of Maryland, College Park

February 22, 2024, Brin MRC



BRIN MATHEMATICS  
RESEARCH CENTER

Workshop on Scientific Machine  
Learning: Theory and Algorithms

- 1 Introduction
  - Markov Decision Process
  - Performative Prediction
  - Regularized Expected Reward Optimization
- 2 The Stochastic Proximal Gradient Method
  - Policy Gradient
  - Convergence Properties
- 3 Variance Reduction with PAGE
  - Probabilistic Gradient Estimator
  - Improved Complexity via Variance Reduction
- 4 Summary

## Reward Optimization

$$\max_{\theta} \mathcal{J}(\theta) := \mathbb{E}_{x \sim \pi_{\theta}} [\mathcal{R}(x)]$$

- Motivation: convergence of the **finite expression method** (Liang and Yang, 2022)
- Can be solved by the stochastic **policy gradient method** (Williams, 1992).

## Reward Optimization

$$\max_{\theta} \mathcal{J}(\theta) := \mathbb{E}_{x \sim \pi_{\theta}} [\mathcal{R}(x)]$$

- Motivation: convergence of the **finite expression method** (Liang and Yang, 2022)
- Can be solved by the stochastic **policy gradient method** (Williams, 1992).
- $x := \{s_t, a_t, r_{t+1}\}_{t=0}^{\infty}$ : trajectory.
- $\mathcal{R}(x) := \sum_{t=0}^{\infty} \gamma^t r_{t+1}$ .
- $\pi_{\theta}(x) := \rho(s_0) \prod_{t=0}^{\infty} P(s_{t+1}|s_t, a_t) \tilde{\pi}_{\theta}(a_t|s_t)$ .

- $S$ : State space.
- $A$ : Action space.
- $R : S \times A \rightarrow [-U, U]$ : reward function.
- $P(s'|s, a)$  state transition probability.
- $\tilde{\pi}_{\theta}(\cdot|\cdot) : A \times S \rightarrow [0, 1]$ : policy parameterized by  $\theta$ .
- $\gamma \in [0, 1)$ : discount factor.
- $\rho$ : initial state distribution.

## Performative Prediction (Perdomo et al., 2020)

$$\min_x \mathcal{J}(x) := \mathbb{E}_{z \sim \mathcal{D}(x)}[\ell(z, x)]$$

- Stochastic optimization with decision-dependent distributions.
- $\ell$ : loss function is assumed to be smooth and **strongly convex**.

# Performative Prediction

## Performative Prediction (Perdomo et al., 2020)

$$\min_x \mathcal{J}(x) := \mathbb{E}_{z \sim \mathcal{D}(x)}[\ell(z, x)]$$

- Stochastic optimization with decision-dependent distributions.
- $\ell$ : loss function is assumed to be smooth and **strongly convex**.

## Theorem

*If the loss is smooth, strongly convex, and the mapping  $\mathcal{D}(\cdot)$  is sufficiently Lipschitz, then the repeated risk minimization:*

$$x_{t+1} = \operatorname{argmin}_x \mathbb{E}_{z \sim \mathcal{D}(x_t)}[\ell(z; x)], \quad t \geq 0, \quad (\text{not practical})$$

*converges to the **performative stationary point**:*

$$x_{PS} := \operatorname{argmin} \mathbb{E}_{z \sim \mathcal{D}(x_{PS})}[\ell(z, x)]$$

*at a linear rate.*

- The model can not handle constraints on the decision variable.
- The repeated risk minimization is not practical.
- **Global convergence.**
- The inner loss function  $\ell$  needs to be strongly convex.

# Regularized Expected Reward Optimization

## Regularized Performative Prediction (Drusvyatskiy and Xiao, 2023)

$$\min_x \mathbb{E}_{z \sim \mathcal{D}(x)} [\ell(z, x)] + r(x)$$

- $r$ : convex **regularizer** (e.g., indicator functions), could be nonsmooth.
- **Classical stochastic algorithms**, originally designed for static problems, can be applied directly for finding such performative stability with little loss in efficiency.

Algorithms	Iterate update with $z_t \sim \mathcal{D}(x_t)$
Proximal point	$x_{t+1} = \arg \min_x \ell(x, z_t) + r(x) + \frac{1}{2\eta_t} \ x - x_t\ ^2$
Prox-gradient	$x_{t+1} = \text{prox}_{\eta_t r} (x_t - \eta_t \nabla \ell(x_t, z_t))$
Accel. prox-grad.	$\left\{ \begin{array}{l} x_t = \text{prox}_{\eta_t r} (y_{t-1} - \eta_t \nabla \ell(y_{t-1}, z'_t)) \\ y_t = x_t + \beta_t (x_t - x_{t-1}) \end{array} \right\} \quad \text{with } z'_t \sim \mathcal{D}(y_{t-1})$
Clipped gradient	$x_{t+1} = \arg \min_x (\ell(x_t, z_t) + \langle \nabla \ell(x_t, z_t), x - x_t \rangle)^+ + r(x) + \frac{1}{2\eta_t} \ x - x_t\ ^2$
Dual averaging	$x_{t+1} = \arg \min_x \left\langle \frac{1}{t} \sum_{i=1}^t \nabla \ell(x_i, z_i), x \right\rangle + r(x) + \frac{1}{2\eta_t} \ x - x_0\ ^2$

Table 1: Stochastic algorithms with state-dependent distributions.



# Regularized Expected Reward Optimization

## Our model

$$\max_{\theta} \mathcal{F}(\theta) := \underbrace{\mathbb{E}_{x \sim \pi_{\theta}} [\mathcal{R}_{\theta}(x)]}_{\mathcal{J}(\theta)} - \mathcal{G}(\theta)$$

- $\mathcal{J}$  can be non-concave while  $\mathcal{G}$  is assumed to be a convex regularizer.
- Can the **Stochastic Proximal Gradient Method**:

$$\theta^{t+1} = \text{Prox}_{\eta\mathcal{G}}(\theta^t + \eta g^t), \quad g^t \approx \nabla \mathcal{J}(\theta^t).$$

be applied to the nonconcave maximization problem?

- What are the convergence properties?
- Can the **Variance Reduction** be applied to get better results?

## Conditions on $\mathcal{R}_\theta$

- 1  $\mathcal{R}_\theta(\cdot)$  is  $\pi_\theta$ -integrable for any  $\theta \in \mathbb{R}^n$  and  $\sup_{\theta, x} |\mathcal{R}_\theta(x)| \leq U$ .
- 2  $\mathcal{R}_\theta(\cdot)$  is twice continuously differentiable with respect to  $\theta$ , and there exist positive constants  $\tilde{C}_g$  and  $\tilde{C}_h$  such that

$$\sup_{\theta, x} \|\nabla_\theta \mathcal{R}_\theta(x)\| \leq \tilde{C}_g, \quad \sup_{\theta, x} \left\| \nabla_\theta^2 \mathcal{R}_\theta(x) \right\|_2 \leq \tilde{C}_h.$$

## Conditions on $\pi_\theta$

The function  $\log \pi_\theta(x)$  is twice differential with respect to  $\theta \in \mathbb{R}^n$  and there exist positive constants  $C_g$  and  $C_h$  such that

$$\sup_{x \in \mathbb{R}^d, \theta \in \mathbb{R}^n} \|\nabla_\theta \log \pi_\theta(x)\| \leq C_g, \quad \sup_{x \in \mathbb{R}^d, \theta \in \mathbb{R}^n} \left\| \nabla_\theta^2 \log \pi_\theta(x) \right\|_2 \leq C_h.$$

## The policy gradient (Sutton and Barto, 2018)

$$\nabla_\theta \mathcal{J}(\theta) := \mathbb{E}_{x \sim \pi_\theta} [\mathcal{R}_\theta(x) \nabla_\theta \log \pi_\theta(x) + \nabla_\theta \mathcal{R}_\theta(x)].$$

- L-Smoothness:  $\|\nabla_\theta \mathcal{J}(\theta) - \nabla_\theta \mathcal{J}(\theta')\| \leq L \|\theta - \theta'\|$ ,  $L > 0$ .

# Stochastic Proximal Gradient Method

---

**Algorithm 1** The stochastic proximal gradient method

---

- 1: **Input:** initial point  $\theta^0$ , sample size  $N$  and the learning rate  $\eta > 0$ .
- 2: **for**  $t = 0, \dots, T - 1$  **do**
- 3:   Compute the stochastic gradient estimator:

$$g^t := \frac{1}{N} \sum_{j=1}^N g(x^{t,j}, \theta^t),$$

where  $\{x^{t,1}, \dots, x^{t,N}\}$  are sampled independently according to  $\pi_{\theta^t}$ .

- 4:   Update

$$\theta^{t+1} = \text{Prox}_{\eta\mathcal{G}}(\theta^t + \eta g^t).$$

- 5: **end for**
  - 6: **Output:**  $\hat{\theta}^T$  selected randomly from the generated sequence  $\{\theta^t\}_{t=1}^T$ .
- 

- Stochastic gradient estimator:  $g^t$ .
- Proximal gradient update:  $\text{Prox}$ .
- Output strategy.

# Convergence Properties

## First-order Stationary Point

$$\begin{aligned}0 &\in -\nabla_{\theta}\mathcal{J}(\theta) + \partial\mathcal{G}(\theta) \\ \Leftrightarrow \text{dist}(0, -\nabla_{\theta}\mathcal{J}(\theta) + \partial\mathcal{G}(\theta)) &= 0 \\ \Leftrightarrow 0 = G_{\eta}(\theta) &:= \frac{1}{\eta} [\text{Prox}_{\eta\mathcal{G}}(\theta + \eta\nabla_{\theta}\mathcal{J}(\theta)) - \theta]\end{aligned}$$

## Theorem

*Under suitable conditions, let  $\epsilon > 0$  be a given accuracy. Running the Algorithm 1 for  $T = O(\epsilon^{-2})$  iterations with the learning rate  $\eta < \frac{1}{2L}$  and the sample size  $N := O(\epsilon^{-2})$  outputs a point  $\hat{\theta}^T$  satisfying*

$$\mathbb{E}_T \left[ \text{dist} \left( 0, -\nabla_{\theta}\mathcal{J}(\hat{\theta}^T) + \partial\mathcal{G}(\hat{\theta}^T) \right)^2 \right] \leq \epsilon^2.$$

*Moreover, the sample complexity is  $O(\epsilon^{-4})$ .*

## Gradient Domination

$$\|G_\eta(\theta)\| \geq 2\sqrt{\omega}(\mathcal{F}^* - \mathcal{F}(\theta)), \quad \forall \theta \in \mathbb{R}^n,$$

- Gradient Domination is related to PL condition and KL condition in the field of optimization.
- Running Algorithm 1 for  $T = O(\epsilon^{-2})$  iterations:

$$\mathbb{E}_T [\mathcal{F}^* - \mathcal{F}(\hat{\theta}^T)] \leq \frac{1}{2\sqrt{\omega}}\epsilon.$$

- MDP satisfies the gradient domination (Agarwal et al., 2021).
- Our model: **no explicit structures** as in MDP, remains open.

## Importance Sampling Based PAGE (Li et al., 2021)

$$g^{t+1} = \begin{cases} \frac{1}{N_1} \sum_{j=1}^{N_1} g(x^{t+1,j}, \theta^{t+1}), & \text{w.p. } p, \\ \frac{1}{N_2} \sum_{j=1}^{N_2} g(x^{t+1,j}, \theta^{t+1}) - \frac{1}{N_2} \sum_{j=1}^{N_2} g_w(x^{t+1,j}, \theta^t, \theta^{t+1}) + g^t, & \text{w.p. } 1 - p, \end{cases}$$

where  $g_w(x, \theta, \theta') = \frac{\pi_{\theta}(x)}{\pi_{\theta'}(x)} g(x, \theta)$ .

- **Strong conditions** on  $g_w$  is needed.

# Improved Complexity via Variance Reduction

## Theorem

Under suitable conditions. For a given  $\epsilon \in (0, 1)$ , we set  $p := \frac{N_2}{N_1 + N_2}$  with  $N_1 := O(\epsilon^{-2})$  and  $N_2 := \sqrt{N_1} = O(\epsilon^{-1})$ . Choose a learning rate  $\eta$  satisfying

$$\eta \in \left( 0, \frac{L}{2C + 2L^2} \right].$$

Then, running the algorithm for  $T := O(\epsilon^{-2})$  iterations outputs a point  $\hat{\theta}^T$  satisfying

$$\mathbb{E}_T \left[ \text{dist} \left( 0, -\nabla_{\theta} \mathcal{J}(\hat{\theta}^T) + \partial \mathcal{G}(\hat{\theta}^T) \right)^2 \right] \leq \epsilon^2.$$

Moreover, the total expected sample complexity is  $O(\epsilon^{-3})$ .

- Stochastic proximal gradient method for (nonconcave) regularized expected reward optimization.
- Improve sample complexity via variance reduction.
- How to obtain global convergence? More applications?
- Convergence to performative stability?
- How to relax the employed conditions?
- Acceleration?
- Practical performance?



# Questions

