

Dual Reciprocity Boundary Element Method for Magma Ocean Simulations

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Abstract

- ▶ Understanding how crystals settle in a magma ocean is critical for answering questions about Earth's early history
- ▶ Experiments have been performed that have given insight into this behavior
- ▶ The ability to simulate this behavior numerically is not available
- ▶ It has been proposed to use Dual Reciprocity Method as the basis for a numerical solver to address this problem.

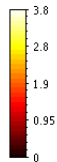
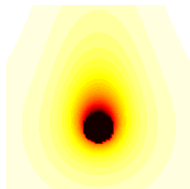
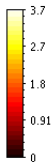
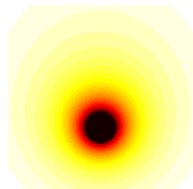
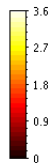
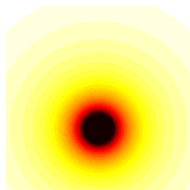
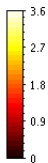
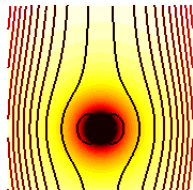
Physical Motivation



How to Solve

- ▶ Must solve a coupled Stokes flow and heat equation
- ▶ Settling crystals create a free boundary condition which makes traditional methods, such as FEM, a challenge to use
- ▶ First order accurate asymptotic solutions exists for limited parameters

Asymptotic Solution



Dual Reciprocity

Boundary Element Stokes equation

$$\vec{v}(\xi) = \int_{\Gamma} \Delta f \cdot \underline{J} \, d\Gamma + \frac{1 - \lambda}{1 + \lambda} \int_{\Gamma} \vec{n} \cdot \mathbf{K} \cdot v \, d\Gamma$$

The Dual Reciprocity equation

$$u(\xi) = \int_{\Gamma} (u^* Du - u Du^*) \cdot \vec{n} \, d\Gamma + \sum_{q=1}^{\mathcal{N}} \left(u^q(\xi) - \int_{\Gamma} (Du^q u^* - Du^* u^q) \cdot \vec{n} \, d\Gamma \right) \alpha^q$$

Where we started

- ▶ Two separate codes
 - ▶ BEM code for solving Poisson equation with harmonic source term
 - ▶ BEM code for solving Stokes' flow equation
- ▶ Incompatibilities
 - ▶ Different data structures
 - ▶ Different subroutines with same purpose
 - ▶ Stokes: Many particle; Poisson: One particle
- ▶ Inefficiencies
 - ▶ Recalculation of geometry information
 - ▶ High memory usage

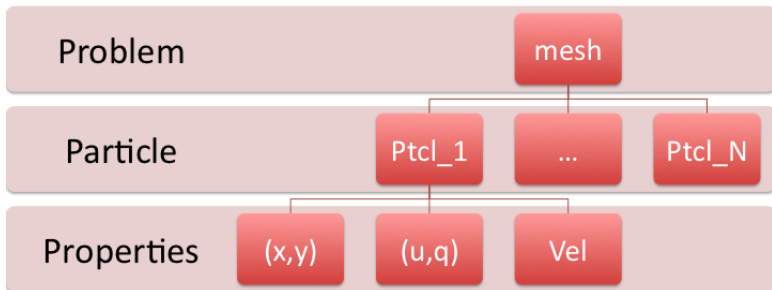
Work to do

- ▶ Stokes solver is generally better than Poisson
 - ▶ Robust
 - ▶ Efficient
 - ▶ Modular
- ▶ Rebuild Poisson to incorporate good traits
 - ▶ Advanced problem data structure
 - ▶ Unified subroutines
 - ▶ Remove large inefficiencies

Data Structures

- ▶ Wanted to take advantage of OO in Fortran 90
- ▶ One "problem" variable to share between the solvers
- ▶ Include all important information while being minimal
- ▶ Flexible to allow for large variety of simulations

Data Structures



- ▶ Each particle has independent parameters

Merging Subroutines

- ▶ Many subroutines for
 - ▶ Cubic spline interpolation
 - ▶ Tangent and normal vector computation
 - ▶ Gaussian integration
 - ▶ Radial integration (for singular integrals)
- ▶ Unified across two solvers
 - ▶ Minimal changes to routine interfaces
 - ▶ Overloading of routines in limited cases
 - ▶ Removed hard coded duplication of routines

An Example - Radial Integration Method

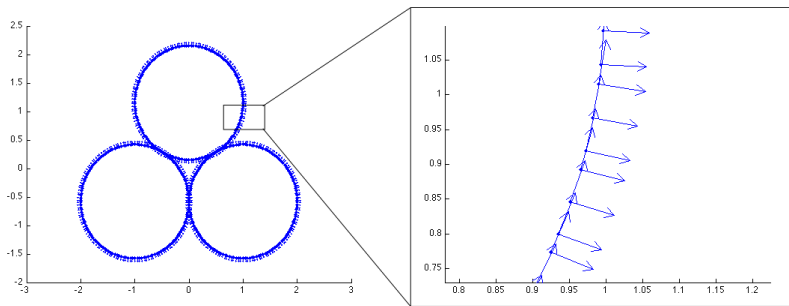
- ▶ Originally:
 - ▶ Stokes:
`rim2d(xpole,ypole,xi,x,y,tx,ty,fx,fy,kern,plfirst)`
 - ▶ Poisson:
`rim2d(xj,yj,xpole,ypole,d2x,sj,spole,kj,kpole,I,n,b,counter)`
- ▶ Currently:
 - ▶ Stokes:
`rim2d(xa,ya,fx,x2a,y2a,arca,xb,yb,fy,x2b,y2b,arcb,plfirst,kern)`
 - ▶ Poisson:
`rim2d(xa,ya,x2a,y2a,arca,xb,yb,x2b,y2b,arcb,plfirst,kern)`
- ▶ Both functions behave exactly the same internally

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Expanded to many particles

- ▶ Data structure provided guidance for matrix assembly loop structure
- ▶ Required few high-level changes in matrix assembly code, no new subroutines required



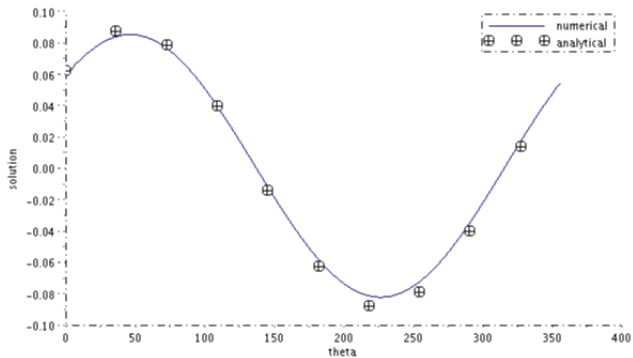
Inefficiencies in Poisson solver

- ▶ Inefficiencies for large problems
 - ▶ Recalculating geometry multiple times
 - ▶ Storing unused geometry data
 - ▶ Recomputing many basic values unnecessarily
- ▶ Fixed by switching orders of loops
 - ▶ No global geometry data computed or stored up front
 - ▶ Minimal particle geometry data computed once
 - ▶ Detailed geometry computed on the fly for small parts of the boundary
 - ▶ On the fly computation done exactly once
- ▶ Switches assembly routine from row based to column based

Validation

- ▶ Can validate against exact solution for specific Neumann boundary conditions and boundary shape
- ▶ Let Ω be the disk of radius 1 with
 - ▶ $b = a_1x + a_2y$
 - ▶ $q = -\frac{1}{8}(a_2x + a_1y)$
- ▶ Then the potential is given by
 - ▶ $u = \frac{1}{8}(a_1x + a_2y)$

Validation



$$a_1 = a_2 = 0.5$$

Schedule

- ▶ Phase I (present - early November)
 - ▶ Merge Stokes flow and Poisson solver code ✓
- ▶ Phase II (November - December)
 - ▶ Test and validate steady-state code ✓
 - ▶ Optimize code ✓
- ▶ Phase III (December - early February)
 - ▶ Add Dual Reciprocity code
 - ▶ Add Fast Multipole Method code (optional)
- ▶ Phase IV (February - March)
 - ▶ Test and validate Dual Reciprocity code
 - ▶ Optimize code

Deliverables

- ▶ Collection of source and compiled libraries
 - ▶ New code base is clean and compact
 - ▶ "Build up" from existing code slowly and carefully adding functionality without repeat code
- ▶ Scientific Results
 - ▶ Multiparticle Poisson solver



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Thank You

Questions?