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# Physics-Informed Deep Learning and its Application in Computational Solid and Fluid Mechanics

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# Project Proposal Recap

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- Investigate PINNs and their ability to solve forward and inverse problems in solid and fluid mechanics
- Compare to classical numerical methods such FVM, FEM, and NLS
- **Problems in question:**
  - Conservation Laws - Burgers equation, Euler equations for compressible flow [1] – Fluid Mechanics
  - Plane stress linear elasticity boundary value problem [2] – Solid Mechanics



# Why PINNs?

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## Advantages:

- Simplistic implementation to solve PDEs compared to FVM and FEM
- Parameter estimation requires less data and is faster than standard parameter estimation methods
- Meshless method
- Purpose is to "solve supervised learning tasks while respecting any given law of physics described by a general nonlinear partial differential equation" (Karniadakis et al.)

## Drawbacks:

- Forward problem is slower than classical PDE solvers at times
- Weak theoretical grounding



# PINNs Universal Approximation Theorem

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## Theorem (Pinkus, 1999):

Let  $\mathbf{m}^i \in \mathbb{Z}_+^d$ ,  $i = 1, \dots, s$ , and set  $m = \max_{i=1, \dots, s} |\mathbf{m}^i|$ . Assume  $\sigma \in C^m(\mathbb{R})$  and is not a polynomial. Then the space of single hidden layer neural nets:

$$\mathcal{M}(\sigma) = \text{span}\{\sigma(\mathbf{w} \cdot \mathbf{x} + b) : \mathbf{w} \in \mathbb{R}^d, b \in \mathbb{R}\}$$

is dense in  $C^{\mathbf{m}^1, \dots, \mathbf{m}^s}(\mathbb{R}^d)$ . In other words, for any  $f \in C^{\mathbf{m}^1, \dots, \mathbf{m}^s}(\mathbb{R}^d)$ , any compact  $K \subset \mathbb{R}^d$ , and any  $\epsilon > 0$ , there exists a  $g \in \mathcal{M}(\sigma)$  satisfying

$$\max_{\mathbf{x} \in K} |D^{\mathbf{k}} f(\mathbf{x}) - D^{\mathbf{k}} g(\mathbf{x})| < \epsilon$$

for all  $\mathbf{k} \in \mathbb{Z}_+^d$  for which  $\mathbf{k} \leq \mathbf{m}^i$ .



# Project Accomplishments

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- Created the first PIDL solver which solves a general hydrodynamic shock-tube problems, W-PINNs-DE
  - Bypasses theoretical and computational limitations faced by original PINNs
  - Solves shock-tube problems to higher accuracy in comparison to other PINNs and finite volume methods
- Demonstrated W-PINNs ability to solve inverse hydrodynamic shock-tube problems
- Used W-PINNs to solve plane stress linear elasticity boundary value problems (LEBVP)



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- **Motivation:** Solid and Structural Mechanics
- The material matrix for an isotropic material in an elasticity boundary value problem consisting of two parameters,  $E$  - Young's Modulus, and  $\nu$  - Poisson Ratio.
- Let  $M_{E\nu} = \frac{E}{(1+\nu)(1-2\nu)}$ . Then the material matrix is defined by:

$$C = M_{E\nu} \begin{pmatrix} 1-\nu & 0 & 0 & 0 & \nu & 0 & 0 & 0 & \nu \\ 0 & 1-2\nu & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1-2\nu & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1-2\nu & 0 & 0 & 0 & 0 & 0 \\ \nu & 0 & 0 & 0 & 1-\nu & 0 & 0 & 0 & \nu \\ 0 & 0 & 0 & 0 & 0 & 1-2\nu & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1-2\nu & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1-2\nu & 0 \\ \nu & 0 & 0 & 0 & \nu & 0 & 0 & 0 & 1-\nu \end{pmatrix}$$

- Solve for the amount of deformation a material undergoes under prescribed body force,  $\mathbf{f}$ , and surface force,  $\mathbf{g}$



- The deformation tensor is defined as

$$\mathbf{u} = (u_1, u_2, u_3)^T$$

- $u_i$  corresponds to the deformation in the  $x$ ,  $y$ , and  $z$  direction, and  $u_i : \mathbb{R}^3 \rightarrow \mathbb{R}$ .
- We solve for the deformation of a material undergoing loading by solving the equilibrium equation:

$$\begin{cases} -\nabla \cdot \boldsymbol{\sigma} = \mathbf{f}, & x \in \Omega \subset \mathbb{R}^3 \\ \mathbf{u} = 0, & x \in \Gamma_D \\ \boldsymbol{\sigma} \cdot \boldsymbol{\nu} = \mathbf{g}, & x \in \Gamma_N \end{cases} \quad (1)$$

where,

$$\boldsymbol{\sigma} = \mathbf{C}\boldsymbol{\epsilon}, \quad \epsilon_{ij} = \frac{1}{2} \left[ \frac{\partial u_i}{\partial x_j} + \frac{\partial u_j}{\partial x_i} \right] + \frac{1}{2} \sum_{k=1}^3 \frac{\partial u_i}{\partial x_k} \frac{\partial u_j}{\partial x_k}, \quad i, j = 1, 2, 3$$



# LEBVP

Since we are considering a LEBVP, the parabolic terms vanish, hence

$$\begin{aligned}\epsilon &= \frac{1}{2} [\nabla \mathbf{u} + \nabla \mathbf{u}^T] \\ &= A \nabla \mathbf{u}\end{aligned}$$

$$= \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & \frac{1}{2} & 0 & \frac{1}{2} & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & \frac{1}{2} & 0 & 0 & 0 & \frac{1}{2} & 0 & 0 \\ 0 & \frac{1}{2} & 0 & \frac{1}{2} & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & \frac{1}{2} & 0 & \frac{1}{2} & 0 \\ 0 & 0 & \frac{1}{2} & 0 & 0 & 0 & \frac{1}{2} & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & \frac{1}{2} & 0 & \frac{1}{2} & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} \frac{\partial u_1}{\partial x_1} \\ \frac{\partial u_1}{\partial x_2} \\ \frac{\partial u_1}{\partial x_3} \\ \frac{\partial u_2}{\partial x_1} \\ \frac{\partial u_2}{\partial x_2} \\ \frac{\partial u_2}{\partial x_3} \\ \frac{\partial u_3}{\partial x_1} \\ \frac{\partial u_3}{\partial x_2} \\ \frac{\partial u_3}{\partial x_3} \end{pmatrix}$$

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# Plane Stress

A material undergoes plane stress provided the stress vector is zero in a specific plane. Here we chose to have zero stresses in the  $z$  – *direction*, hence,

$$\sigma_{3j} = \sigma_{i3} = 0, \text{ for } i, j = 1, 2, 3$$

Then the stress tensor in the  $xy$  – *direction* is defined by:

$$\begin{aligned}\boldsymbol{\sigma} &= C_{E\nu}\boldsymbol{\epsilon} \\ &= \frac{E}{(1-\nu^2)} \begin{pmatrix} 1 & \nu & 0 \\ \nu & 1 & 0 \\ 0 & 0 & (1-\nu)/2 \end{pmatrix} \begin{pmatrix} \epsilon_{11} \\ \epsilon_{22} \\ \gamma_{12} \end{pmatrix}\end{aligned}$$

where  $\gamma_{12} = \left( \frac{\partial u_1}{\partial x_2} + \frac{\partial u_2}{\partial x_1} \right)$

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# Forward Problem

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## LEBVP

$$G \left[ \frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} \right] + G \left( \frac{1 + \nu}{1 - \nu} \right) \left[ \frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 v}{\partial y \partial x} \right] = \sin(2\pi x) \sin(2\pi y)$$

$$G \left[ \frac{\partial^2 v}{\partial x^2} + \frac{\partial^2 v}{\partial y^2} \right] + G \left( \frac{1 + \nu}{1 - \nu} \right) \left[ \frac{\partial^2 v}{\partial y^2} + \frac{\partial^2 u}{\partial x \partial y} \right] = \sin(\pi x) + \sin(2\pi y)$$

where  $G = \frac{E}{2(1+\nu)}$ ,  $E = 1$  GPa is the Young's modulus, and  $\nu = 0.3$  is the Poisson ratio of the material. The problem has fixed boundary conditions.



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# Issues Using PINNs

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- PINNs have much difficulty approximating simple boundary conditions
- Immense error at the boundary
- Proposed rectification methods [19] do not generalize to solving LEBVP





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## Algorithm 1: W-PINNs ALGORITHM

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- 1 Generate weights  $\theta \in \mathbb{R}^k$  and a deep neural network (DNN),  $\tilde{\mathbf{U}}(x, y, \theta)$ , where  $(x, y)$  are inputs to the network, and  $\tilde{\mathbf{U}} = [\tilde{u}, \tilde{v}]$  are the outputs. The number of layers, neurons per layer, and activation functions for each layer are prescribed by the user.
- 2 Sample points  $(x_n, y_n)$  from  $\Omega$  and  $w_n$  from  $\partial\Omega$ . Let  $N_f, N_{BC}$  correspond to the number of points sampled from the interior and boundary, respectively.
- 3 Generate  $G(\theta)$ :

$$G(\theta) = \frac{1}{N_f} \left\| \nabla \cdot \tilde{\boldsymbol{\sigma}}(x, y, \theta) + \mathbf{f} \right\|_{\Omega}^2 + \frac{\omega_{BC}}{N_{BC}} \left\| \tilde{\mathbf{U}}(x, y, \theta) - \mathbf{U}(x, y) \right\|_{\partial\Omega}^2$$

where  $\omega_{BC} = 10,000$

- 4 Update  $\theta$  by performing stochastic gradient descent:

$$\theta = \theta - \eta \nabla_{\theta} G(\theta)$$

where  $\eta$  is the learning rate.

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# W-PINNs Architecture

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Each neural network will have:

- 7 layers
- 30 neurons per layer
- $\tanh(\cdot)$  activation function for nonlinear layers
- learning rate of 0.0005
- No random sampling of computational domain
- 199,350 epochs



# Domain I

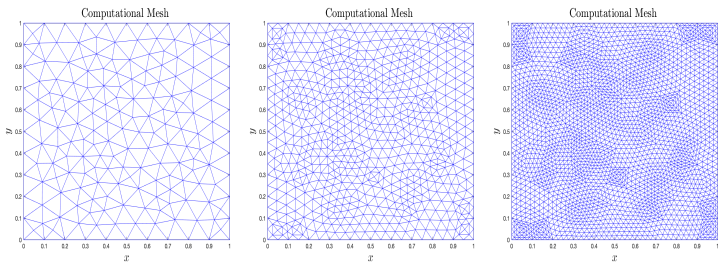
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**Figure 1 – Mesh I, II, III**



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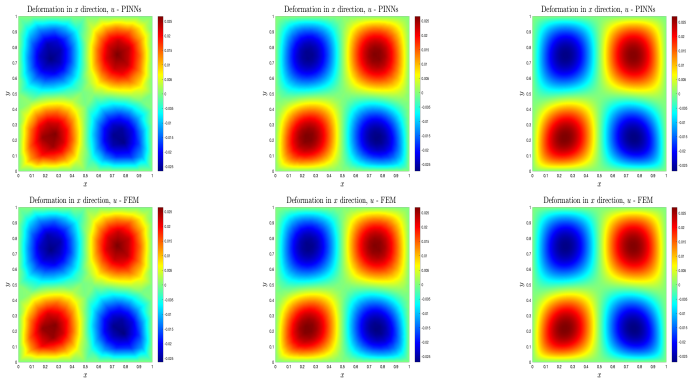


Figure 2 – Top: W-PINNs , Bottom: FEM, Left to Right: Mesh I, II, III



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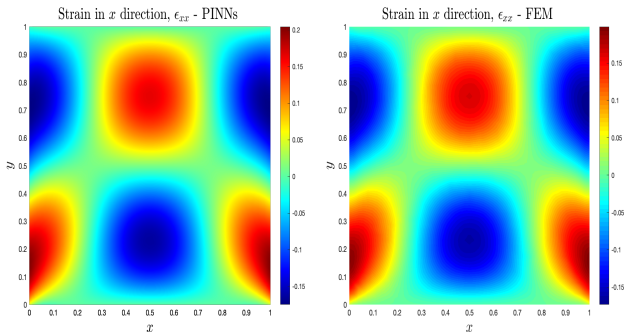


Figure 3 – Strain in x direction,  $\epsilon_{xx}$  - Mesh III



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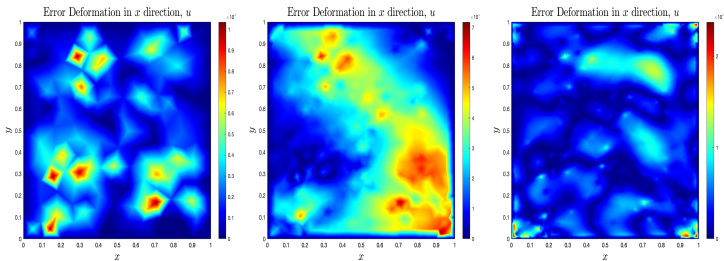


Figure 4 – Absolute Error for deformation in x direction, Left to Right: Mesh I, II, III



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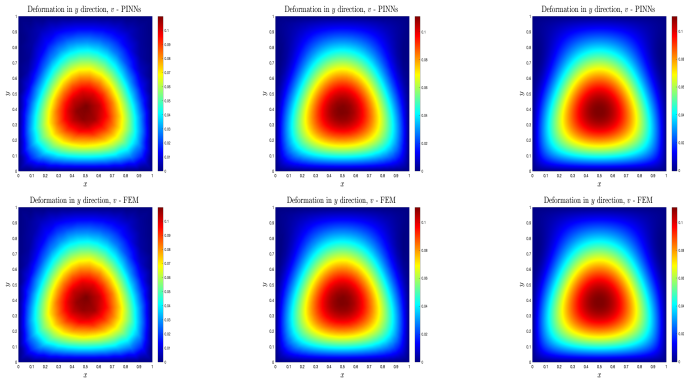


Figure 5 – Top: W-PINNs , Bottom: FEM, Left to Right: Mesh I, II, III



# Domain I

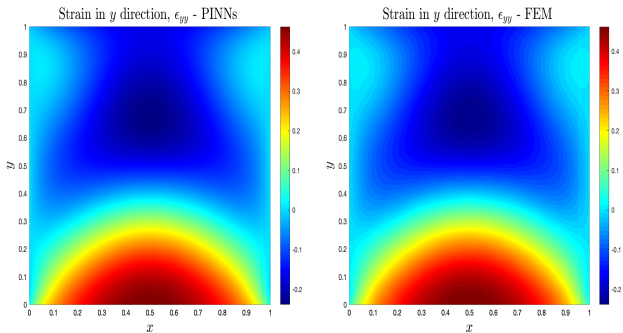
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**Figure 6** – Strain in  $y$  direction,  $\epsilon_{yy}$  - Mesh III





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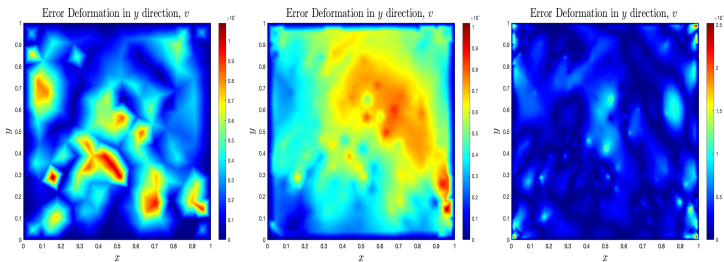


Figure 7 – Absolute Error for deformation in x direction, Left to Right: Mesh I, II, III



# Domain I

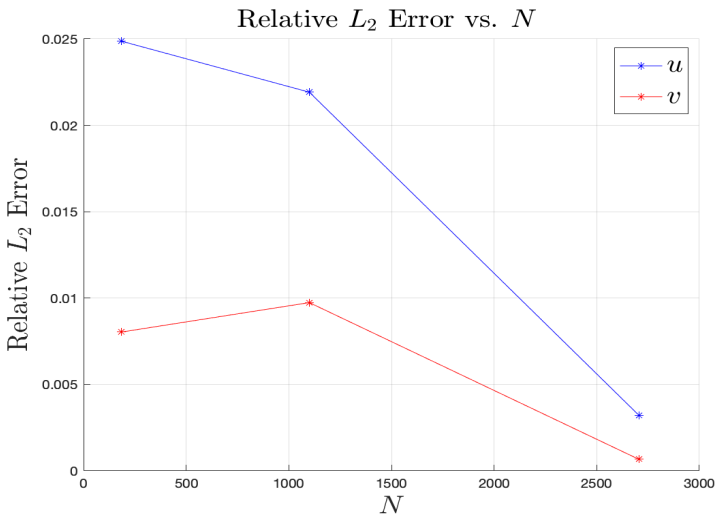
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<b>Domain</b>	<b>Mesh I</b>	<b>Mesh II</b>	<b>Mesh III</b>
$\frac{\ u_{approx} - u_{exact}\ _2}{\ u_{exact}\ _2}$	$2.4e - 02$	$2.3e - 02$	$9.4e - 04$
$\frac{\ v_{approx} - v_{exact}\ _2}{\ v_{exact}\ _2}$	$7.3e - 03$	$9.0e - 03$	$4.7e - 04$

**Table 1** – Relative  $L_2$  errors



# Domain II

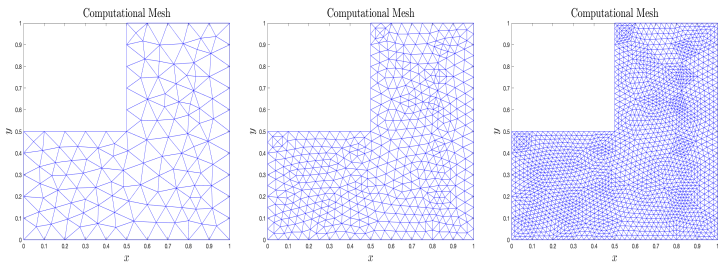
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**Figure 8** – Computational Mesh IV, V, and VI



# Domain II

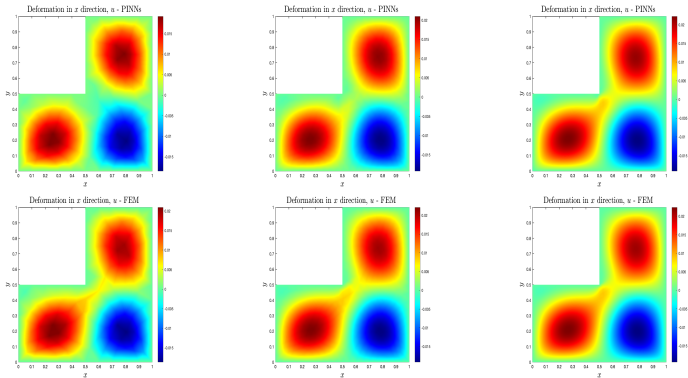
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**Figure 9** – Top: W-PINNs , Bottom: FEM, Left to Right: Mesh IV, V, VI



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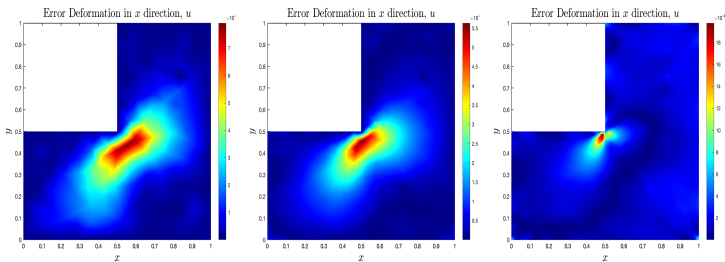


Figure 10 – Absolute Error for deformation in x direction, Left to Right: Mesh IV, V, VI



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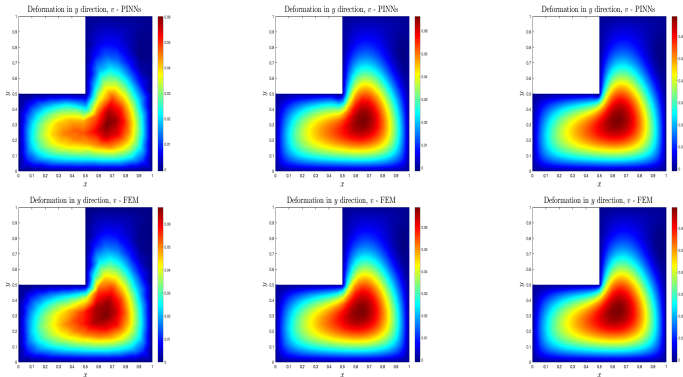


Figure 11 – Top: W-PINNs , Bottom: FEM, Left to Right: Mesh IV, V, VI



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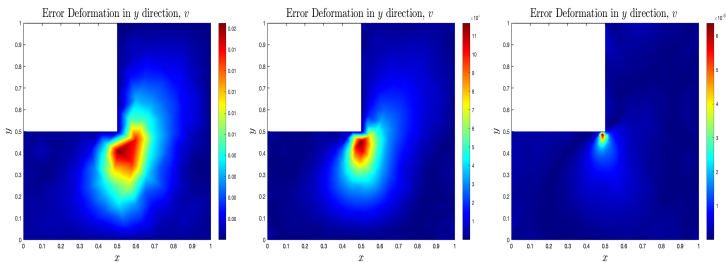


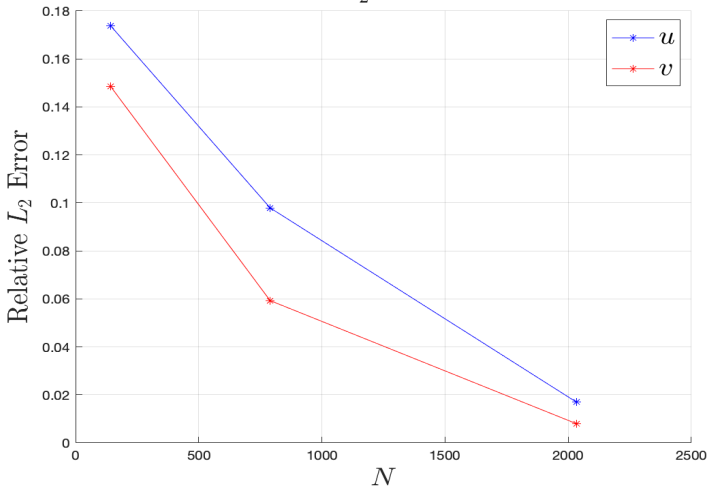
Figure 12 – Absolute Error for deformation in y direction, Left to Right: Mesh IV, V, VI





# Domain II

### Relative $L_2$ Error vs. $N$



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<b>Domain</b>	Mesh IV	Mesh V	Mesh VI
$\frac{\ u_{approx} - u_{exact}\ _2}{\ u_{exact}\ _2}$	$1.7e - 01$	$9.0e - 02$	$1.4e - 02$
$\frac{\ v_{approx} - v_{exact}\ _2}{\ v_{exact}\ _2}$	$1.5e - 01$	$5.9e - 02$	$9.0e - 03$

Table 2 – Relative  $L_2$  errors



# Additional Mesh Refinement

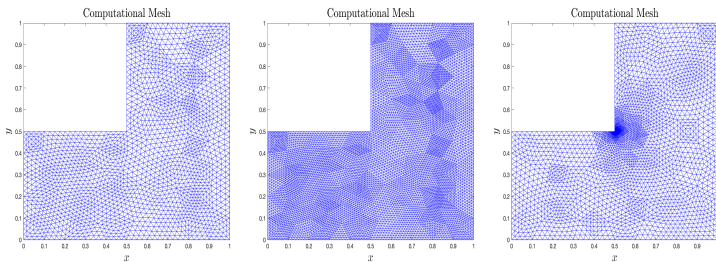
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**Figure 13** – Left: Mesh VI, Middle: Refined Mesh, Right: Locally Refined Mesh



# Absolute Errors

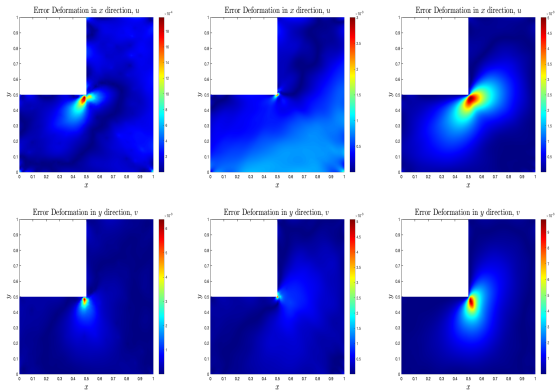
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**Figure 14** – Top: Absolute error of deformation in x direction for each mesh. Bottom: Absolute error of deformation in y direction for each mesh. Left: Mesh VI, Middle: Refined Mesh, Right: Locally Refined Mesh



# Refinement Errors

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<b>Domain</b>	Mesh VI	Refined	Locally Refined
$\frac{\ u_{approx} - u_{exact}\ _2}{\ u_{exact}\ _2}$	$1.4e - 02$	$4.9e - 02$	$7.8e - 02$
$\frac{\ v_{approx} - v_{exact}\ _2}{\ v_{exact}\ _2}$	$9.0e - 03$	$2.0e - 02$	$4.8e - 02$

Table 3 – Relative  $L_2$  errors



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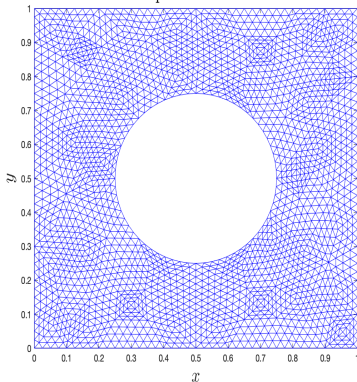
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Computational Mesh



**Figure 15** – Mesh VII,  $N = 2,320$



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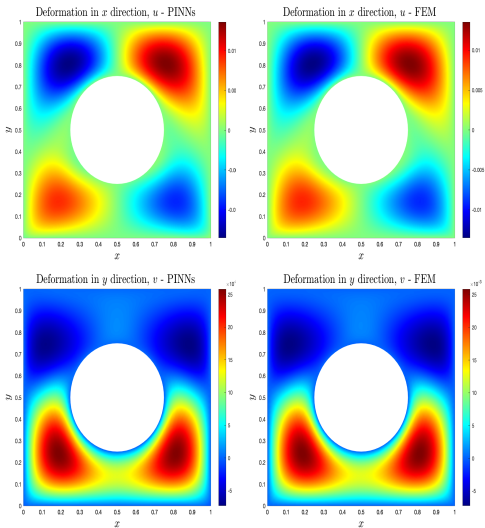


Figure 16 – Deformation in x and y direction



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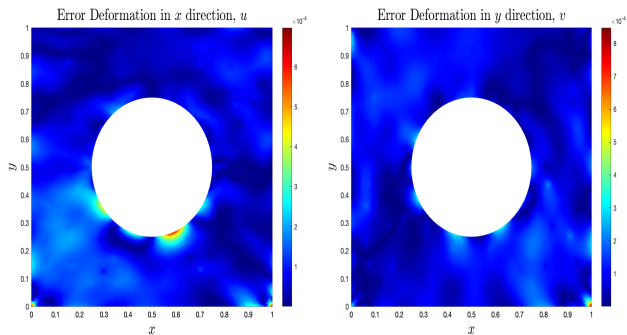


Figure 17 – Absolute Error

$\frac{\ u_{approx} - u_{exact}\ _2}{\ u_{exact}\ _2}$	$\frac{\ v_{approx} - v_{exact}\ _2}{\ v_{exact}\ _2}$
$9.9e - 03$	$9.8e - 03$

Table 4 – Relative  $L_2$  errors





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## Computational Mesh

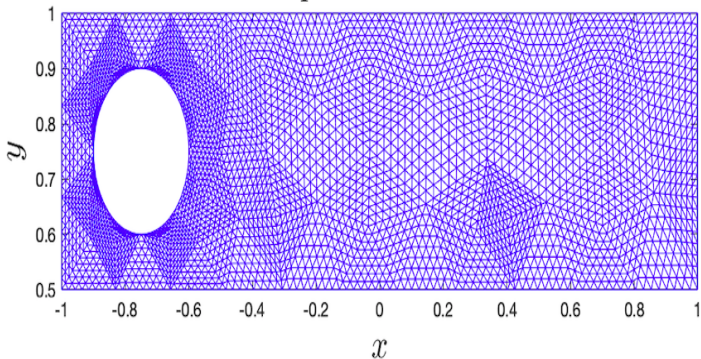


Figure 18 – Mesh VIII,  $N = 3,600$



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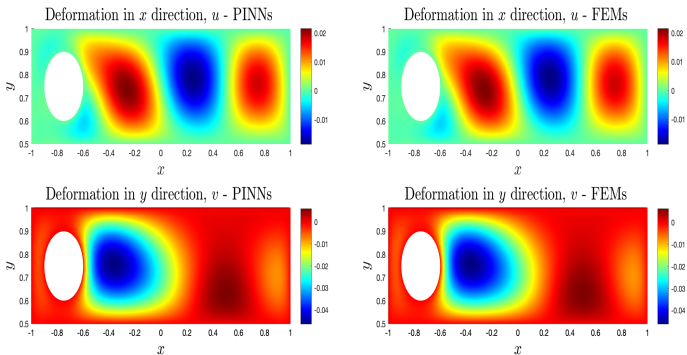


Figure 19 – Deformation in x and y direction



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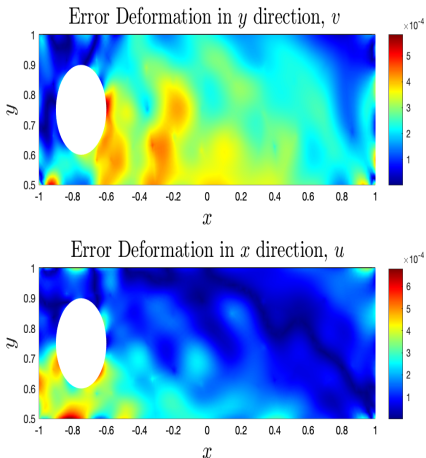


Figure 20 – Absolute Error



# Domain IV

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$\frac{\ u_{approx} - u_{exact}\ _2}{\ u_{exact}\ _2}$	$\frac{\ v_{approx} - v_{exact}\ _2}{\ v_{exact}\ _2}$
$3.6e - 03$	$2.5e - 03$

Table 5 – Relative  $L_2$  errors



# Conclusion

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- W-PINNs accurately compute solutions on moderately refined mesh  $N < 4,000$
- Over refinement is computationally costly and accumulates higher error
- Local refinement increases error in refinement areas
- 2,000 - 4,000 training points is recommended



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# Software and Coding Languages

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## Coding Languages

- Python
- MATLAB

## Libraries

- PyTorch



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# The End

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# Thank You! Questions?