

## Following Justin's Guide to MATLAB in MATH240 - Part 3

### 1. Method

You may want to review the first two guides whilst reading this one; the assumption is that you are comfortable with all those commands though not all are necessary.

### 2. New Commands

- (a) `Rank(A)` will compute the rank of a matrix  $A$ .
- (b) Eigenvalues can be found easily. If  $A$  is a matrix then:  

```
>> eig(A)
```

will return the eigenvalues. Note that it will return complex eigenvalues too, which we're not so concerned about. So keep an  $i$  open for those.
- (c) However the characteristic polynomial is interesting in its own right. To begin with note the useful command `eye(n)` which returns the  $n \times n$  identity (eye-identity?) matrix:  

```
>> eye(5)
```
- (d) So now let use  $L$  for  $\lambda$  and if we have a matrix like:  

```
>> A=[8 -10 -5;2 17 2;-9 -18 4]
```

we can symbolically define  $L$ :  

```
>> syms L
```

and then:  

```
>> det(A-L*eye(3))
```

to get the characteristic polynomial for  $A$ .
- (e) We can solve it using `solve`. One useful fact is that `solve` will assume the expression equals 0 unless specified and will solve for the single variable. Therefore we can do:  

```
>> solve( det( L*eye(3) - A ) )
```

to get the solutions to the characteristic equation.
- (f) Of course if we have an eigenvalue  $\lambda$  we can use `rref` on an augmented matrix  $[A - \lambda I | \bar{0}]$  to lead us to the eigenvectors.
- (g) Even better: MATLAB can do everything in one go. If you recall from class, *diagonalizing* a matrix  $A$  means finding a diagonal matrix  $D$  and an invertible matrix  $P$  with  $A = PDP^{-1}$ . The diagonal matrix  $D$  contains the eigenvalues along the diagonal and the matrix  $P$  contains eigenvectors as columns, with column  $i$  of  $P$  corresponding to the eigenvalue in column  $i$  of  $D$ . To do this we use the `eig` command again but demand different output. The format is:  

```
>> [P,D]=eig(A)
```

which assigns  $P$  and  $D$  for  $A$ , if possible. If it's not possible MATLAB returns very strange-looking output.

## MATH 240 Spring 2013 MATLAB Project 3

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**Directions:** Guidelines on format and collaboration are as before.

As before, a question part marked with a star  $\star$  indicates the answer should be typed into your output as a comment – the question isn't asking for MATLAB output.

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1. Let  $A$  be the matrix  $\begin{pmatrix} 1 & -3 & 7 \\ 2 & 5 & 6 \\ 7 & 1 & 33 \end{pmatrix}$ .

- (a) Compute  $\text{rref}(A)$  and  $\text{rank}(A)$
- (b)  $\star$  What are the pivot positions of  $A$ ?
- (c)  $\star$  For a general  $m \times n$  matrix  $B$  with  $k$  pivot positions, what are  $\dim(\text{nul}(B))$ ,  $\text{rank}(B)$  and  $\dim(\text{range}(B))$  in terms of  $k, m, n$ ?  
(We use Lay's terminology for range: it is the space of outputs, not necessarily the codomain.)

2. Let  $[x]_{\mathcal{B}}$  denote the coordinate vector of  $x$  with respect to a basis  $\mathcal{B}$ .

For bases  $\mathcal{B}$  and  $\mathcal{C}$ ,  $\underset{\mathcal{C} \leftarrow \mathcal{B}}{P}$  denotes the matrix  $P$  such that  $P[x]_{\mathcal{B}} = [x]_{\mathcal{C}}$ .

( $P$  is the change of coordinates matrix.) The following are bases for the vector space  $\mathbb{P}_3$ :

$$\mathcal{E} = \{1, t, t^2, t^3\} \quad ,$$

$$\mathcal{B} = \{1, 2 - 2t, 2 - t - t^2, 1 + 2t + t^3\} \quad , \quad \text{and}$$

$$\mathcal{C} = \{1 + 2t + t^3, 2 - t, 3t - 4t^2 + t^3, t\} \quad .$$

- (a) Let  $\{b_1, b_2, b_3, b_4\}$  denote the vectors of  $\mathcal{B}$ . Exhibit the  $4 \times 4$  matrix  $B$  for which column  $i$  is  $[b_i]_{\mathcal{E}}$ .
- (b) Let  $\{c_1, c_2, c_3, c_4\}$  denote the vectors of  $\mathcal{C}$ . Exhibit the  $4 \times 4$  matrix  $C$  for which column  $i$  is  $[c_i]_{\mathcal{E}}$ .
- (c) Compute the matrices  $P = \underset{\mathcal{E} \leftarrow \mathcal{B}}{P}$  and  $Q = \underset{\mathcal{C} \leftarrow \mathcal{B}}{P}$ .  
[Better alternative: compute a different  $Q$ , which is  $Q = \underset{\mathcal{E} \leftarrow \mathcal{C}}{P}$ . Otherwise the transition to the next step is a little mysterious. But you can compute the original  $Q$  if you wish.]
- (d) Compute the matrix  $R$  such that  $R[p]_{\mathcal{B}} = [p]_{\mathcal{C}}$  for every  $p$  in  $\mathbb{P}_3$ .
- (e) What is the  $\mathcal{B}$  coordinate vector of the polynomial  $t$ ?

3. For this problem, we define

$$A = \begin{bmatrix} -3 & -4 & 20 & -8 & -1 \\ 14 & 11 & 46 & 18 & 2 \\ 6 & 4 & -17 & 8 & 1 \\ 11 & 7 & -37 & 18 & 2 \\ 18 & 12 & -60 & 24 & 6 \end{bmatrix} \quad .$$

- (a) Use the `eig` command to find the eigenvalues of  $A$ .
- (b) Write `p = det(L*eye(n) - A)` to find the characteristic polynomial of  $A$ .
- (c) Use `factor(p)` to factor this characteristic polynomial.

(Problems continue on the next page.)

4. Consider the matrix

$$C = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 2 & 3 & 2 & 3 \\ 3 & 2 & 5 & 0 \\ 4 & 3 & 0 & 3 \end{bmatrix}.$$

(This is a symmetric matrix – equal to its transpose – and we will have a theorem that such a matrix has a basis of eigenvectors.)

- (a) Find the eigenvalues of  $C$  using `eig`.
  - (b) Find matrices  $P, D$  such that  $D$  is diagonal and  $P^{-1}CP = D$ .
  - (c) The equation means  $CP = PD$ , which is a way of writing that the columns of  $P$  are eigenvectors. (Moreover, because the columns of  $P$  are linearly independent, they form a basis of eigenvectors.) Exhibit  $CP$  and  $PD$ .
  - (d) ★ MATLAB chose the eigenvectors (columns of  $P$ ) so that every column would have a certain length. What is it?
  - (e) Exhibit  $P * P'$ . What is the relation between the inverse and the transpose of  $P$ ? Check by exhibiting  $\text{inv}(P)$ . (If we begin with any symmetric matrix  $C$ , then Theorem 2 in Section 7.1 of Lay shows we can always find a  $P$  of this type.)
5. (a) Exhibit  $A = \begin{bmatrix} 3 & 1 \\ 0 & 3 \end{bmatrix}$ .
- (b) Exhibit  $[P, D] = \text{eig}(A)$ .
  - (c) ★ Do we have  $P^{-1}AP = D$ ?
  - (d) ★ Does  $A$  have a basis of eigenvectors? Justify your answer.
6. (a) Exhibit  $A = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$ .
- (b) Exhibit  $\text{eig}(A)$ .
  - (c) Exhibit  $[P, D] = \text{eig}(A)$ .
  - (d) Exhibit  $\text{inv}(P) * A * P$ .  
(If the matrix is diagonalizable but with some nonreal eigenvalues, then MATLAB just goes to work with complex coefficients.)

The last problem is on the next page.

7. A *stochastic* matrix is a square matrix with every entry nonnegative and every row sum equal to one. (In Section 4.9, Lay uses a transposed convention that every column sum is 1, but the row sum definition is the more standard choice.)

A stochastic matrix  $P$  can be used to define a Markov process: the entry  $P(i, j)$  is interpreted as the probability of going from state  $i$  to state  $j$ , and  $P^n(i, j)$  is interpreted as the probability of going from state  $i$  to state  $j$  in  $n$  steps. For example, for  $P$   $2 \times 2$ , state 1 might mean “sunny weather” and state 2 might mean “rainy weather”, with  $P^n(1, 2)$  interpreted as the probability of rainy weather after  $n$  days given that today’s weather is sunny. Markov models are used a lot. There is more on this in Lay’s Section 4.9 .

In this problem we examine the likelihood of moving from one state to another after a delay.

- (a) Exhibit the stochastic matrix  $P = \begin{pmatrix} .8 & .2 \\ .3 & .7 \end{pmatrix}$ .
- (b) Exhibit a column vector  $v$  with positive entries such that  $Av = v$  for *every*  $2 \times 2$  stochastic matrix  $A$ . (This vector  $v$  is a right eigenvector of  $A$  for the eigenvalue 1.)
- (c) Use MATLAB commands to compute a row vector  $u$  with positive entries such that  $uP = u$  and the entries of  $u$  sum to 1. (This vector  $u$  is a left eigenvector of  $P$  for the eigenvalue 1.)

(You might use  $[Q,D]=\text{eig}(P')$ , define  $w$  to be the transpose of an appropriate column of  $Q$ , and then multiply  $w$  by a suitably defined scalar.)

- (d) Exhibit the matrices  $P, P^2, P^5, P^{10}, P^{20}$ .
- (e) ★ Interpreting  $P^n(i, j)$  as for a Markov model: you should be seeing in the example that the probability of being in state  $j$  after  $n$  steps approaches a constant independent of the initial state. What is that constant, in terms of an eigenvector?

- (f) Repeat parts (a), (c) and (d) of the problem for the matrix  $P = \begin{pmatrix} .6 & 0 & .2 & .2 \\ .1 & .7 & .1 & .1 \\ 0 & .2 & .5 & .3 \\ 0 & .3 & .1 & .6 \end{pmatrix}$ .

Here is a remark for your information, in case you are interested.

The behavior above in the powers of a stochastic matrix  $P$  is guaranteed, as long as that matrix  $P$  has a power for which all entries are positive. Without that condition, the powers of a stochastic matrix  $P$  won’t necessarily approach a matrix with equal rows (although it might). For examples, you could consider which of the stochastic matrices below have powers converging to a matrix with all rows equal.

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \quad , \quad \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \quad , \quad \begin{pmatrix} \frac{1}{2} & \frac{1}{2} \\ 0 & 1 \end{pmatrix} \quad , \quad \begin{pmatrix} \frac{1}{2} & \frac{1}{2} & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} .$$